



stash

60

DVD MAGAZINE

Animation, VFX and motion graphics for design and advertising

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MGFest09

motion graphics festival

www.MGFest.com/09/Atlanta/



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makes so much sense.**

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DVD MAGAZINE 60

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How in heaven's name did Stash get to the ripe old age of five?

Granted, five years is a blink in the magazine world. Harper's and National Geographic have been around for more than a century each and trade pubs like Cinefex and American Cinematographer blew out five candles decades ago.

But for an independent monthly niche publication packaged in a DVD format that newsstands don't know what to do with, five years is nothing short of an all-out, major-ass frigging victory.

Again at SIGGRAPH this year the Stash booth was a feeding frenzy of enthusiastic and awe-struck animation/VFX types. Other than the accomplishments of your own children, there are few feelings more satisfying than knowing your passion and labor for a project has a meaningful impact on people's careers and, by extension, their lives.

We are very proud of that, but we never, ever forget this is a symbiotic relationship – our thousands of subscribers and other viewers spread over 50 countries are the reason we have been able to do what we love (and pay the bills) for 60 issues.

So in fact, you, dear reader, are how Stash got to be the ripe old age of five. Thank you for that.

And thanks to everyone who helped mark this anniversary by making Stash 60 a special issue; including Justin Cone and the F5 RE:PLAY contributors for the bonus disk films and Victor Newman and the crew at Freestyle Collective for the cool sticker art.

Here's to the next five years.

Stephen Price
Editor
New York, Aug 2009
sp@stashmedia.tv

stash 60.01

**RESIST SIMPLE “PARIS,”
“BACKSTAGE”, “3 GLASSES”
TVCS x 3 :30, :15, :30**

**Agency:
W+K AMSTERDAM**

**Directors:
MATHEW CULLEN
JESUS DE FRANCISCO**

**Production:
MOTION THEORY**

**Animation/VFX:
MOTION THEORY
www.motiontheory.com**

To launch Tanqueray’s “Resist Simple” campaign for W+K Amsterdam, Motion Theory blends film, still photography, design, animation, visual effects, typography, and illustrations by artist James Jean into a cool and only mildly hallucinogenic cocktail. The campaign was shot over seven days in Prague and Los Angeles, with post handled at the Motion Theory studio in Venice, CA.

For W+K Amsterdam
CDs: Jeff Kling, John Norman
Copy: Hector Muelas, Brandon Davis
AD: Mark Sloan and Sezay Altinok
Producer: Kimia Farshizad
Ex CD: Jeff Kling, John Norman
EP: Corey Bartha

For Motion Theory
Directors: Mathew Cullen, Jesus de Francisco
EP: Javier Jimenez
Line producer: Scott Gemmell
DOP: Paul Cameron
CD: Mathew Cullen
AD: Jesus de Francisco
VFX producer: Patrick Nugent
CG super: Charles Paek
Design lead: Angela Zhu
Designers: Casey McIntyre, Leanne Dare, John Fan, June Kim, Paul Kim, Stephen Lee, My Tran, Wilson Wu
Technical director: John Tumlin

3D artists: John Tumlin, Mauro Contaldi, Errol Lanier, Bryan Repka
Real Flow: Jennifer Hachigian
Comp lead: Andrew Ashton, Stuart Cripps
Compositors: Casey McIntyre, Matt Motal, Danny Yoon, Danny Koenig, Matt Lavoy, Carlos Morales, Duy Nguyen, Chris Riehl, Michael Tello, Wilson Wu
Rotoscope: Megan Gaffney, Rob Liscombe, Eva Snyder, Sam Winkler
Matte painter: Ram Bhat
2nd unit tabletop DP: Zen Sekizawa
Artist: James Jean

Storyboard: Yori Mochizuki
Post-production coordinator: Paul Pianezza
Scheduling coordinator: Tina Van Delden
For String
Editor: Colin Woods, Doron Dor
Assistant editor: Jeff Aquino
Editorial coordinator: Peter Nelson
Colorist: Siggie Ferstl

For Lime Studios
Composer: !!!, The Black Lips



stash 60.02

**“SUICIDAL CABBAGE”
Viral :30**

**Client:
CITY HARVEST**

**Agency:
DRAFTFCB**

**Director:
NATHAN LOVE**

**Production:
NATHAN LOVE**

**Animation:
NATHAN LOVE
www.nathanlove.com**

Michael Harry, EP at Nathan Love in New York: “The client’s initial direction – placing a suicidal cabbage on a ledge high up on a skyscraper – offered a lot of possibilities regarding the character and environment design.

“We had wanted to experiment with a dreamy painterly approach and thought this story lent itself perfectly to that. Achieving the painterly effect was definitely the most challenging – specifically when it came to the lighting/rendering/compositing process. The environments were hand-painted for every shot and then projected onto 3D models. This allowed us to leverage the depth



of working in 3D, while maintaining a flatter, more interesting visual. Then every edge was smudged and blended with adjacent colors to further break up the clean, CG edges. The production schedule was very relaxed which allowed us time to R&D the painterly effect and technical approach. We started production on ‘Suicidal Cabbage’ last fall and it soon became a labor of love.”

For DraftFCB
CCO: Michael Simons
ECD: Keith Loell
Copy: William Tran
Producer: Michelle Garman

For Nathan Love
Director: Nathan Love
EP: Mike Harry
Producer: Derrick Huang
CDs: Joe & Kate Burrascano
Character design/storyboards: Morgan Schweitzer
Animatic: Chase Massingill
Animation director: Dan Vislocky
Animators: Kevin Phelps, Ryan Moran
Character rigging: Sean Kealey
Character modeling: Tony Jung
Lighting/compositing lead: Mats Andersson
Environment modeling/matte painting: Denis Kozyrev

Textures: Denis Kozyrev, Sylvia Apostol
Compositors: Denis Kozyrev, Sylvia Apostol, Anca Risca
Pipeline TD’s: Sarah Elizabeth Clemens, Jesse Clemens, Jessica Monteiro
Sound designer/composer: Drew Skinner
Voice-over: Joe Burrascano
Toolkit
Maya, mental ray, ZBrush, Photoshop, After Effects, Corel Painter

stash 60.03

FORD "POP UP"
TVC :30

Agency:
ZUBI ADVERTISING

Directors:
BIF

Production:
THE MILL

Animation:
THE MILL
www.the-mill.com

This all-CG spot highlighting the playful nature of the 2010 Ford Focus is the latest project from the Mill's directing/animating trio Bif who garnered much-deserved attention for their breakout short films *Raymond* (Stash 27) and *Dix* (Stash 51).

Francois Roisin, one third of Bif: "The challenge was to keep the spot playful without making it feel childish. We researched our designs for the book and came up with the Miami-style beach environment idea, then opted for a rounder setting for the forest, which is why we used the large rotating sphere; this was a good way to show the uneven road passing by.



"We created the whole spot in XSI, our initial previs was a single continuous camera shot revolving around the book. We built the book in 3D to behave as it would in real life. We painstakingly added extensive fine details in the paper-like scratches and stressed edges, using a lot of glossy paper as it was more effective in revealing the shape of the objects."

For Zubi Advertising

Creatives: Andres Ordonez, Ivan Calle
Producer: Jose Acosta

For The Mill NY

CD: Angus Kneale
Directors: Francois Roisin, Fabrice Le Nezet, Jules Janaud
Ex producer: Colin Pearsall
Producer: Nic Barnes
Telecine: Jamie Wilkinson
Flame: Dan Williams
3D: Andrew Proctor, Ruben Vanderbroek

Toolkit

XSI, Flame

stash 60.04

"THE ENERGY GIANT"
TVC/cinema 2:00

Client:
RWE AG

Agency:
JUNG VON MATT/ELBE

Director:
ANDRÉS ROSAS HOTT

Production:
FIDO

Animation:
FIDO

www.fido.se

Stockholm's Fido Films help Hamburg agency Jung von Matt/Elbe introduce a new CG spokesperson for German energy company RWE with this rambling two-minute spot seen on TV and in cinemas.

Thomas Deutschmann, EP at Fido: "The agency brief started with the character – many, many drafts were done by several artists before we could nail down the final look. The campaign is built on turning around the negative perception of an energy giant and instead communicate that you have to be a giant in order to solve the huge challenges that lie ahead in the energy field. The agency had



clear ideas on what they wanted to show, and how – we developed the scenes and narrative.

"The film and character were developed at the same time which presented a challenge. The trees and grass on the giant were also tricky, and the large number of matte paintings was hard to complete in time – in the end four different artists worked on them. The water was done with Fido Ocean System, an in-house CG water tool." Schedule: 16 weeks.

For RWE

Marketing director: Sabine Schmittwilken
Marketing exec: Charlotte Kreft

For Jung von Matt/Elbe

Ex CD: Sascha Hanke, Wolf Heumann
CDs: Jens Pfau, Tobias Grimm
Producer: Julia Cramer

For Fido:

Producers: Claes Dietmann, Thomas Deutschmann
Line producer: Anders Singstedt
Director: Andrés Rosas Hott
CD: Kaj Steveman
Animation super: Cameron Scott
Concept artists: Joel Sundberg, John Wallin
Matte painting: John Wallin, Svante Fjaestad, Mikael Widegren
3-D modelling: Mattias Forsström, Magnus Ericsson, Joakim Eriksson, Markus Sterner, Martin Johansson
Animators: Cameron Scott, Staffan Linder, Kristian Ström, Rikard Engqvist, Robert Karlsson, Joakim Eriksson
Lighting/rendering: Peter Averstén, Mattias Forsström, Frederik Brännbacka, Joakim Eriksson, Marcus Sterner, Martin Johansson, Anders Nyman, Johan Gabrielsson
Technical animators: Timmy Lundin, Björn Rydahl, Frederik

Limsäter, Anders Nyman, Cameron Scott, Frederik Brännbacka
Ocean System technicians: Björn Rydahl, Frederik Limsäter
Compositing: Daniel Norlund, Martin Borell, Mattias Alvarsson, Andreas Karlsson, Frederik Brännbacka
Systems operation: Thomas Ericsson
Online editor: Tomas Näslund
German agent: Petra Monheim

For White Horse Music:

Composers: Gerrit Winterstein, Klaas Nocken
Music title: I Love the Mountains
Artist: Houaida

Toolkit

Maya, RenderMan, Shake, Houdini, Fido Ocean System, Photoshop

Watch Behind the Scenes on the DVD.

stash 60.05

“PEE IN THE SHOWER. SAVE THE RAINFOREST”
TVC :47

Client:
SOS MATA ATLÂNTICA
Agency:
F/NAZCA SAATCHI & SAATCHI
Director:
FERNANDO SANCHES

Animation:
PRODIGO FILMS
www.prodigio.com.br

A stylish and charming visual treatment courtesy of São Paulo studio Prodigio Films perfectly compliments the enthusiastic vox pop VOs supplied by Brazilian children in this spot for a novel water conservation initiative. F/Nazca Saatchi & Saatchi developed the spot as part of a campaign for Brazilian environmental group SOS Mata Atlantica, which encourages citizens from around the world to pee in the shower and save 1,157 gallons of water per household annually.



For F/Nazca Saatchi & Saatchi, Brazil

CDs: Fabio Fernandes, Eduardo Lima
Creatives: Eduardo Lima, João Linneu
Producer: Regiani Pettinelli
Account supers: André Gustavo, Daniele Keller, Luana Gregório
Media: Cesar Nery, Rosemeire Godoy, Thais Conti
Planning: Fernand Alphen, Dorian Dack

For Prodigio Filmes
Director: Fernando Sanches

For Tesis
Producer: Silvio Piesco

stash 60.06

“MELBOURNE WRITERS FESTIVAL 2009”
Short film :46

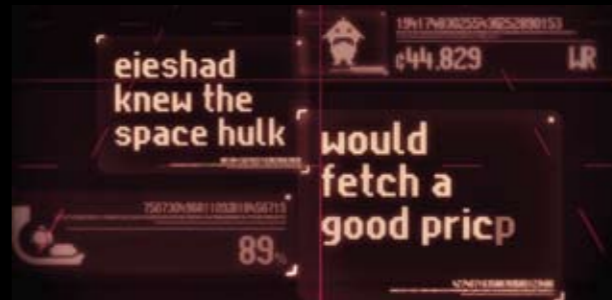
Agency:
JWT MELBOURNE

Director:
DARREN PRICE

Animation/VFX:
MIGHTY NICE
www.mightynice.com.au

Mighty Nice producer Trish Knapp in Sydney: “JWT Melbourne came to us with a straight brief: to animate type as it gets read by a voiceover. Each genre of writing would see a change in the style of typography. This style of animation has been around a bit lately, but the client was The Melbourne Writers Festival, so there was an idea and a reason to use it - more than just a designer’s whimsy.

“Our art director (and font freak) planned it all out - then up and got the flu on the day we were making the animatic. This left the director – a character animator – in the hot seat. Sometimes these jobs evolve on the fly... and by the time the art director returned, there were little girls turning into skeletons and spaceships and zombie hands added to the mix. So the piece had moved on from pure typography



as originally planned, but we were having too much fun to pull it back.”

For JWT Melbourne
Producer: Sherry Cheesman
Writers: Chris Andrews, Carly Williams
ADs: James Orr, Harsh Kapadia

For Mighty Nice
Animation director: Darren Price
Producer: Trish Knapp
AD: Softly Dunstan
Animators: Stefan Wernik, Brad Pickford, Ran Ran Zhou, Jenni Bo
Compositor: Peter Nizic

Toolkit
3ds Max, V-Ray, After Effects



stash 60.09

FUEL TV "TAME THE BEAST", "FIGHT OR FLIGHT"

Broadcast design :30 x 2

Director:
ELASTIC

Animation:
ELASTIC

www.elastic.tv

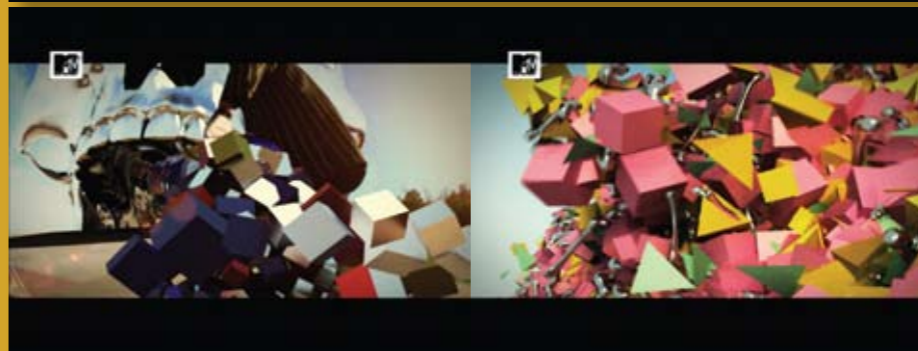
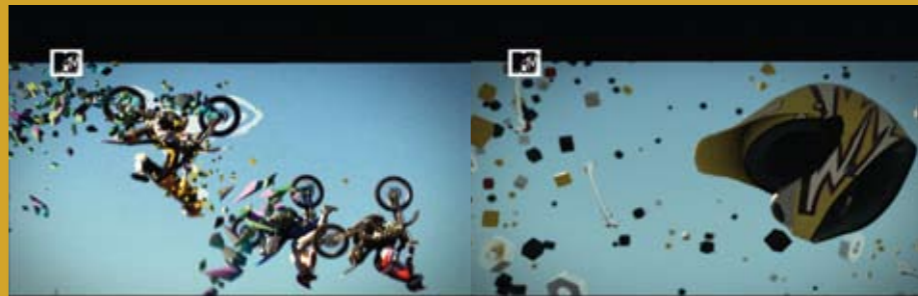
Alex Gorodetzki, EP for Elastic in Santa Monica, CA: "What makes these projects great is they were unsolicited. 'Fight or Flight' came out of the design exploration for a FUEL TV show called 'Daily Habit'. They loved the board and wanted to produce it as an ID. 'Tame the Beast' came out of a creative exploration of surfing illustrations – FUEL TV was looking to produce an ID based on surfing and when we spoke, they wanted to see what we had been working on. After two rounds of designs they picked the direction that became the ID.

"The main creative challenge was telling a story in a short amount of time without it just becoming art for art's sake. We wanted to stay true to the FUEL TV brand and demographic. The technical challenge was producing the whole job without 3D."



For FUEL TV
SVP and GM: CJ Olivares
VP marketing/on-air promotions:
Jake Munsey
CD: Todd Dever
Director of on-air promotions:
Michael Cooley
Music/sound design: Echo Park
Music & Sound

Toolkit
Adobe Creative Suite



stash 60.10

"ADRENALINA" Broadcast design

Client:
MTV BUENOS AIRES

Director:
RONDA

Animation/VFX:
RONDA

www.estudioronda.com.ar

Manic new broadcast work from Buenos Aires studio Ronda for the MTV Latin America program "Nitro Circus." Fernán Graziano, art director at Ronda: "The brief asked for IDs mainly using 'Nitro Circus' program imagery. The hardest part was how to take possession and signify the images in order to generate a piece with self identity." Schedule: two weeks from concept to completion.

For MTV Buenos Aires
VP creative: Sean Saylor
CD: Juan Frontini
AD: Ignacio Gil
Producer: Delfina Chiesa
Supervisor: Josefina Marfil

For Ronda
Compositing: Fernan Graziano
3D: Matias Fernandez
Audio: Andrés Cortés

Toolkit
boujou, 3ds Max, After Effects

stash 60.11

MTV CANADA SUMMER 09
Broadcast design

Client:
CTV/MTV CANADA
Director:
ANTHONY BURNS

Animation/VFX:
MTV CANADA
www.mtv.ca

The latest in a stream of fun, quirky and innovative broadcast idents for MTV Canada. In-house CD Peter Moller: "MTV Canada seeks to surprise its viewers with a fresh channel design every six months. The MTV Summer 09 packaging reflects a world where our audience, technology, Canadian native (Haida) art and fantasy art of the 70's meet."

Produced over four months, the complete channel design consists of 16 x 5-second channel design bumpers and 15 x 5-second IDs, image spots with various lengths, various menus, billboards and disclaimer templates.



For CTV/MTV Canada

CD: Peter Moller
Director: Anthony Burns
Co-director: Jeff Scheven
AD: Anthony Burns
Producer: Jeff Scheven
3D animation/compositing:
Anthony Burns, Alex Avram
Music/sound effects:
Anthony Burns
Video effects: Alex Avram

Toolkit

Mac, Cinema 4D, Maya,
After Effects

stash 60.12

COLDPLAY
"STRAWBERRY SWING"
Music video 4:10

Record label:
EMI

Director:
SHYNOLA

Production:
RSA FILMS LA

Animation/VFX:
SHYNOLA
THE MOVING PICTURE
COMPANY

www.shynola.com
www.moving-picture.com



The relatively new stop-motion-people-on-the-floor-shot-from-above genre gets a kick in the butt from legendary London directors Shynola and their impossibly detailed and painstaking video starring Coldplay frontman Chris Martin.

The epic three-month production was planned out with the help of a computer-assisted pre-vis and shot with a Phantom camera. Shynola members Jason Groves, Chris Harding and Richard "Kenny" Kenworthy handled all the background chalk animation and editing with the online done at MPC in London.

Svana Gisla, head of music video at RSA Films says the project was indebted to the patience and physical stamina of Coldplay's Martin. "Chris had to be incredibly physically fit to stand and hold his position for hours; luckily he is bloody ripped."

This project marked Shynola's return to music video direction, but sadly, short one founding member. Gideon Baws, who passed away in 2008, had been part of the four-person team since art school.

For EMI

Video commissioner:
Kirstin Kruickshank
CD: Phil Harvey

For The Directors Bureau

EP: Lana Kim

For RSA Films LA

Head of music video: Svana Gisla
Producer: Margo Mars

For Shynola

Directors: Jason Groves,
Chris Harding, Kenny
Line producer: Jonathan Lia
PM: Soundis Azaiz
DOP: Aaron Platt
Production designer: Evan Rhodes
Costume designer: Robert Behar

For Endeavor

Agents: Charlotte Hennington,
Margaret Maldonado

For The Moving Picture Company

Producer: Chris Allen
Flame: Tom Harding
Data producer: Chris Vincze

Toolkit

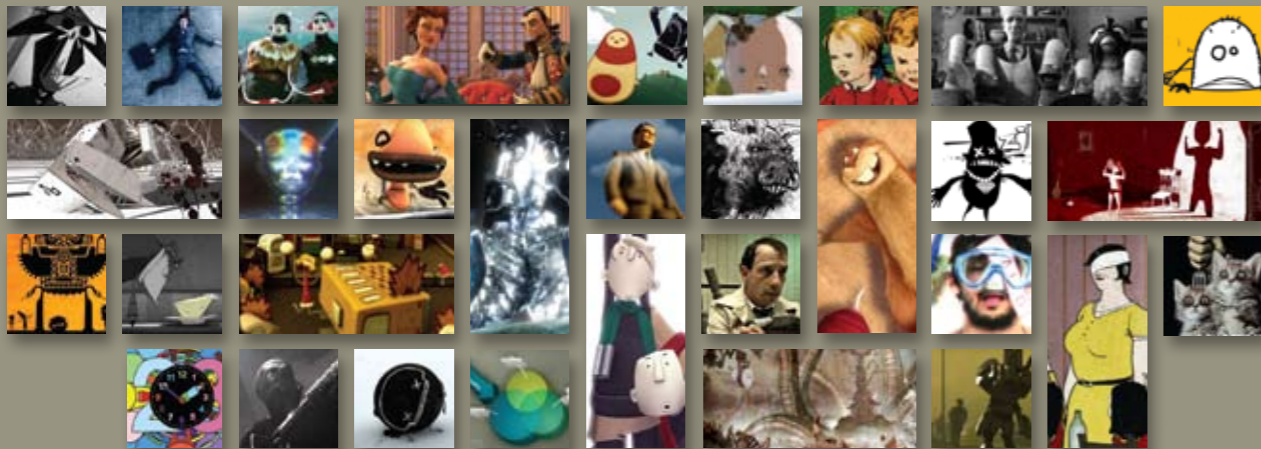
Flame

stash SHORT FILMS

Here's your chance to own 30 extraordinary short films by today's most innovative directors – over two-and-a-half hours of sheer entertainment from Stash DVD Magazine.

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stash 60.13

“YOWIE AND THE MAGPIE”
Short film 3:38

Commissioning company:
FILMLONDON
UK FILM COUNCIL FOR THE
PULSE DIGITAL SHORTS
SCHEME

Director:
DYLAN WHITE

Production:
NEXUS PRODUCTIONS

Animation:
ROLY EDWARDS
KWOK FUNG LAM
PHUONG MAI NGUYEN

Director Dylan White was a freelance director/ animator/ composer in London when he got word his short film proposal (which he'd been kicking around for two years) was chosen for funding. “The Digital Shorts scheme is an open brief to create a digital film in any genre. Writer Tim Telling and I were one of six films to get commissioned.

“Creatively, this was the first time I'd directed a narrative story with a voiceover, as opposed to music promos or motion graphic idents. Tim hadn't written for animation before, his past experience being in the much more immediate world

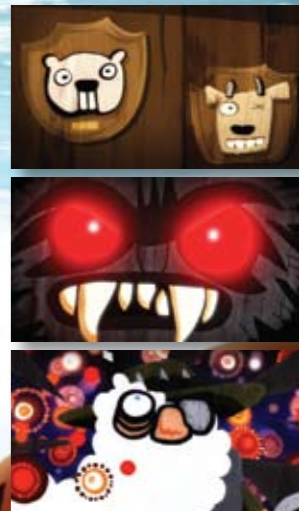
of sketch shows and standup comedy, so together this made the whole process an exciting step into the unknown for both of us. “The main technical challenges were how to get the film made on time and on budget – same as ever. The folks at Nexus Productions provided us with desks, kit, and server space, which proved invaluable in producing the project at full HD in the short time we had to do it.

“I had a month or so to finalize all the boards, character design, backgrounds and overall feel and finish of the project. The animators then came on board for four weeks, so it was a pretty quick turnaround once it really began, not to mention a feverish fortnight of compositing.

“The character animation was all

hand drawn frame by frame in Flash using Wacom tablets. The backgrounds were created in Illustrator. All textures were hand-painted, scanned and composited together in After Effects.

For Nexus
Producer: Melody Sylvester
Writer: Tim Telling
Director: Dylan White
Animators: Roly Edwards, Kwok Fung Lam, Phuong Mai Nguyen



For Hear No Evil
Audio producer: Jane Mitchell
Composer/sound design: Andrew Sherriff -
Dubbing mixer: Sam Ashwell
For Time Based Arts:
Flame: Sheldon Gardner
VO: Ray Crawford
Editor: Richard Wheat

Toolkit
Flash, Flame, After Effects,
Illustrator

stash 60.14

“FROM THE HOOP”

Short film 5:57

School:
SUPINFOCOM, ARLES

Directors/Animation:
ANTHONY ARNOUX
RÉMI DESSINGES
GUILLAUME FESQUET

www.ayoglife.net
www.creativitezero.com
www.kuzkuzgarnit.blogspot.com

Co-directors Anthony Arnoux, Rémi Dessinges and Guillaume Fesquet created this CG short during their third year of study at the Arles campus of Supinfocom.

“Our movie is freely inspired by the life of Earl Manigault. He was one of the greatest basketball players of his generation. As a university champion, he seemed destined to shine in the NBA. But before the transition, he fell into drugs and led his life far away from the basket. After dark years made of jail, drugs and a friend's death, he gave up this world to return in the right way to Harlem. He started the ‘Walk Away From Drugs’ tournament for kids in Harlem and died in 1998 from heart failure.

“We were interested in the pictures produced by cam toys, Lomos,

Polaroids. We did some illustration research inspired by the database of photos we built, then we took a few weeks to test how far we needed to go in 3D rendering to achieve the look we aimed for after some compositing work.

“Our characters needed to be believable as skilled basketball players. We used many video references of professional players in the NBA and street ball. For some scenes we just grabbed a video cam and shot us running on the parking lot to help our animator both by giving him ideas of the movement and providing correct references of weight and rhythm.”

Directing/environment modeling/
shading/lighting/rendering/
compositing: Anthony Arnoux,
Rémi Dessinges
Character design/modeling/
animation: Guillaume Fesquet
Music: Dasounddesigner
Sound design: Rémi Dessinges
Producer: Anne Bretot

Toolkit
3ds Max, After Effects



stash 60.15

“LA MAIN DES MAÎTRES”

Student film 4:04

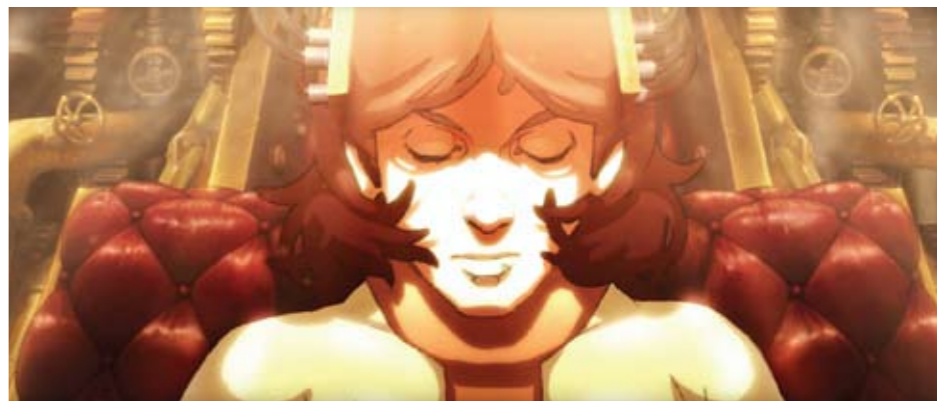
School:
SCHOOL GEORGES MÉLIÈS /
EESA

Directors/animation:
LOOKY
CLÉMENT DELATRE
ADRIEN “CAYUS” TOUPET

www.lamaindesmaitres.com

Co-directors Looky, Clément Delatre and Adrien “CaYuS” Toupet mix 2D and 3D into a dramatic and engaging short film during a year at the Georges Méliès / EESA school in Orly, France. Screened at over 30 international festivals, the dystopian view of a society at war with itself is marked by an intense palette, inspired blocking and tightly edited action sequences. The VFX, like smoke, debris and blood, were handled with Houdini inside a Maya pipeline.

Directors: Looky, Clément Delatre,
Adrien “CaYuS” Toupet
Graphic concept/modeling/matte
painting/2D: Looky
Rendering/texturing/
compositing/2D effects/props/
lighting: Clément Delatre
3D effects/cloth/character
rigging/3D: Adrien “CaYuS” Toupet



Music: Sébastien Renault
Sound/mix: Olivier Michelot
Voice: Martial Le Minoux, Kira

Toolkit
Maya, Houdini, BodyPaint 3D,
Photoshop, After Effects

stash 52.16

“BLOOD TRAIL”
Feature film script trailer 2:41

Client:
PERSPECTIVE STUDIOS

Director:
JOE BURRASCANO

Animation/VFX:
NATHAN LOVE
www.nathanlove.com

Director Joe Burrascano and producer Mike Harry of Nathan Love in New York on their trailer for a feature-length animated script called “Blood Trail”: “The concept was to create an engaging piece to help sell screenwriter Matt Cochran’s vision of horror. The story takes place in 1927, set in the Beartooth Mountains of Montana. We found extensive photos, documents and accounts from the period, chronicling the people and the conditions they lived in. From there we were able to develop the characters – weaving their personalities and circumstances into the design of each.

“Being our first serious venture into horror, working out the camera was particularly engaging. From there, about four months of intensive modeling, animation, VFX, lighting and compositing



followed. The majority of effects, like fire, blood and smoke, were all generated in 3D as either particle or fluid simulations. Our FX guru visited the local butcher shop to get better acquainted with the variety of blood effects he had to produce for us. He came back with footage only half the office could stomach, but it was a great help!”

For Perspective Studios
Producer: Melissa Johnson
Writer: Matt Cochran

For Nathan Love
Producer: Mike Harry
Director: Joe Burrascano
Production coordinator: Fayna Sanchez
Animation director: Dan Vislocky
Creative team: Joe Burrascano, Kate Burrascano, Dan Vislocky

Character designs: Morgan Schweitzer, Brad Johansen
Concept art: Morgan Schweitzer, Denis Kozyrev
Sound design: Drew Skinner
Lighting/compositing director: Mats Andersson
Character/cloth TD: Sean Kealey
Dynamics/cloth TD: Ylli Orana
Hair/fur TDs: Ylli Orana, Mats Andersson
Pipeline TDs: Jesse Clemens, Sarah-Elizabeth Clemens
Animators: Ryan Moran, Kevin Phelps, David Han, Dan Vislocky
Character model/detail: Christian Haniszewski, Tony Jung, Ylli Orana
Lighting/compositing: Mats Andersson, Denis Kozyrev, Richard Kim, Anca Risca, Ylli Orana, Michal Finegold, Sylvia Apostol, Joe Burrascano

Dynamics/scripting: George Smaragdīs
Environment layout: Dan Vislocky
Environment models/set dressing: Sylvia Apostol
Environment/prop model/texture: Sylvia Apostol, Denis Kozyrev, Brad Johansen
Matte painter: Denis Kozyrev
Fluid/particle effects: Mothana Hussein
Compositing/2D blood effects: Chase Massingill
Music: “Dizzy Vision” by Jeff the Dragon

Toolkit
Maya, mental ray, ZBrush, Real Flow, Photoshop, Corel Painter, After Effects, Temerity Pipeline

Watch Behind the Scenes on the DVD.

stash 52.17

N.A.S.A. “WACHADOIN”
(featuring MIA, Spank Rock, Nick Zinner)
Music video 4:13

Record label:
SPECTROPHONIC SOUND
ANTI- RECORDS

Directors:
JIMENA ODDI
JORGE JARAMILLO

Production:
SQUEAK E CLEAN

Animation/VFX:
JIMENA ODDI
JORGE JARAMILLO
www.jimenaoddi.com.ar

LA-based collaboration artists N.A.S.A. originally started out as a DIY band shooting a documentary on the process of being a band. This is the latest in a string of videos boasting impressive musical and visual partners all focused on melding art, music and animation. For “Wachadoin”, Argentineans Jimena Oddi and Jorge Jaramillo create an eclectic visual chaos to match the diversity of the track featuring MIA, Santigold, Spank Rock and Nick Zinner. Squeak E Clean producer Susan Applegate reveals the company hopes to release a dozen videos in total.



For Squeak E Clean
Art/concept: Jimena Oddi
Directors: Jimena Oddi, Jorge Jaramillo
After effects: Bruno Coni Wuilloud
Assistance: Cecilia Soloaga
DP: Santiago Mellazini
Camera: Andres Martin
Producers: Susan Applegate, Tito Melega
Special thanks: Noel Pruzzo, Laura Duarte

Toolkit
Illustrator, Photoshop, After Effects, Cinema 4D, Final Cut

Watch Behind the Scenes on the DVD.

stash 60.18

METRONOMY "ON THE MOTORWAY"
Music video 2:30 (unofficial)

Music label:
ALT-DELETE RECORDS

Directors:
JUL & MAT

Animation/VFX:
JUL & MAT

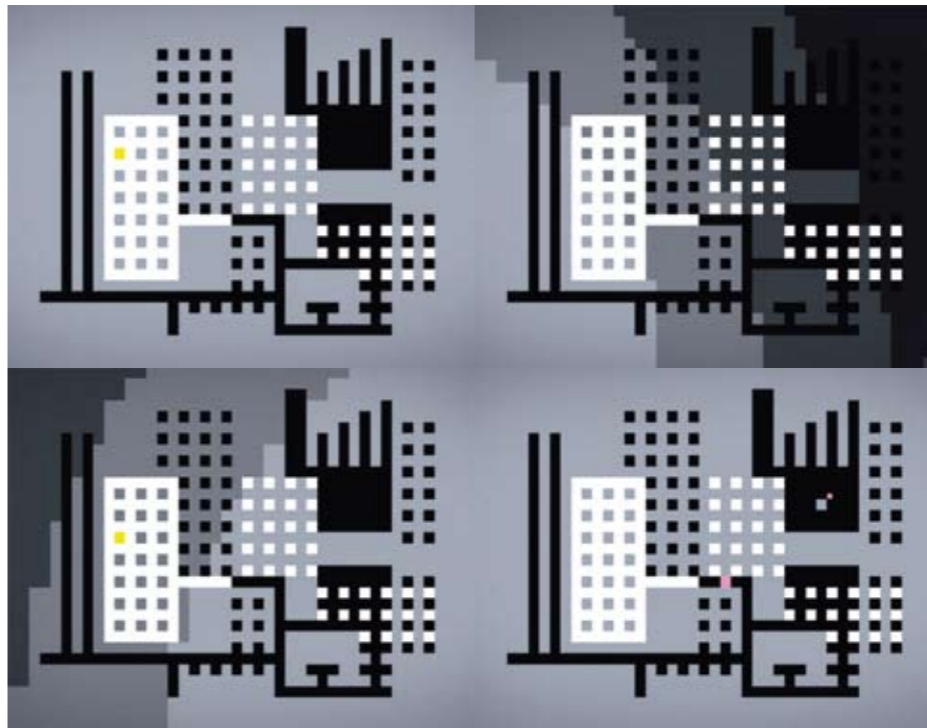
www.myspace.com/6oogle

Young French directing duo Jul & Mat (aka Julien Lassort, Matthieu Burlot) had a problem: They wanted to bolster their demo reel to attract representation for music videos but had no music to start with. "We knew we had a strong idea so we called Metronomy on the phone. They said, 'OK, do what you want!' So we made *Music Painting* without a budget or the record label's permission."

Thus was born the unofficial video for Metronomy's track "On The Motorway." Popular praise soon followed and, unsurprisingly, so did the record label's blessing.

Directors: Julien Lassort, Matthieu Burlot
Special thanks: Thomas Cheneseau, Vanessa Bigot, Charles Michaudet

Watch Behind the Scenes on the DVD.



stash 60.19

"THE EXCHANGE"
SHORT FILM 1:38

Director:
BAPTISTE SOLA

Animation:
BAPTISTE SOLA
baptiste.sola@gmail.com

Inspired by the paintings of 20th century abstract master Josef Albers, Baptiste Sola of Saint Ouen, France created this minimalist animated tale with an adapted Albers design as the stylized urban backdrop.

"The main creative challenge was to stylize movements and actions through simple visual and sound design," says Sola, who assures us several more episodes are soon to follow. Schedule: "Three days to design the visuals, perfect the timing, and animate, with another seven days for the audio."

Toolkit
After Effects

stash 60.20

“NIGHT FISHING WITH CORMORANTS”
Short film 4:30

Director:
BETSY KOPMAR

Animation:
BETSY KOPMAR
bkopmar@gmail.com

Betsy Kopmar, a motion graphics instructor at Ex'pression College in Emeryville, CA, on her innovative and intuitive technique for creating this ethereal personal film *Night Fishing With Cormorants*:

“I work very free-form in Cinema 4D, drawing and moving around as if painting on a large canvas. No sketches, no storyboards, just pick up Cappucino (motion sketch tool in C4D) and start drawing and then proceed to connect these sketches with Mograph objects, particles, color, camera. Then I mix these 3D renders in the real-time VJ software Modul8 in a type of visualist jam session. Audio is added afterwards.

“I wanted the action on the canvas to feel very intimate yet still dramatic, so I restricted myself to five simple 3D cubes. I choreographed many small interactions between these shapes, always searching for a



balance of stillness and explosion, fission/fusion. These small renders were then mixed real-time in Modul8, where I could form ever more complex relationships of association, timing and effects.

“This animation is a very loose and abstract meditation, inspired in part by the 17th Century Japanese screen painting by Kano Tanyu, ‘Night Fishing with Cormorants’, and by the very stark and beautiful novel *Shipwrecks* by Akira Yoshimura. I am not telling a naturalistic story, but rather have tried to make a work that will hold in equal reverence the spirit of the bird, the fish, and the fisherman.”

Music: The Headroom Project

Toolkit
Cinema 4D, After Effects, Modul8

stash 60.21

SIMON'S CAT “FLY GUY”
Short film 2:23

Director:
SIMON TOFIELD

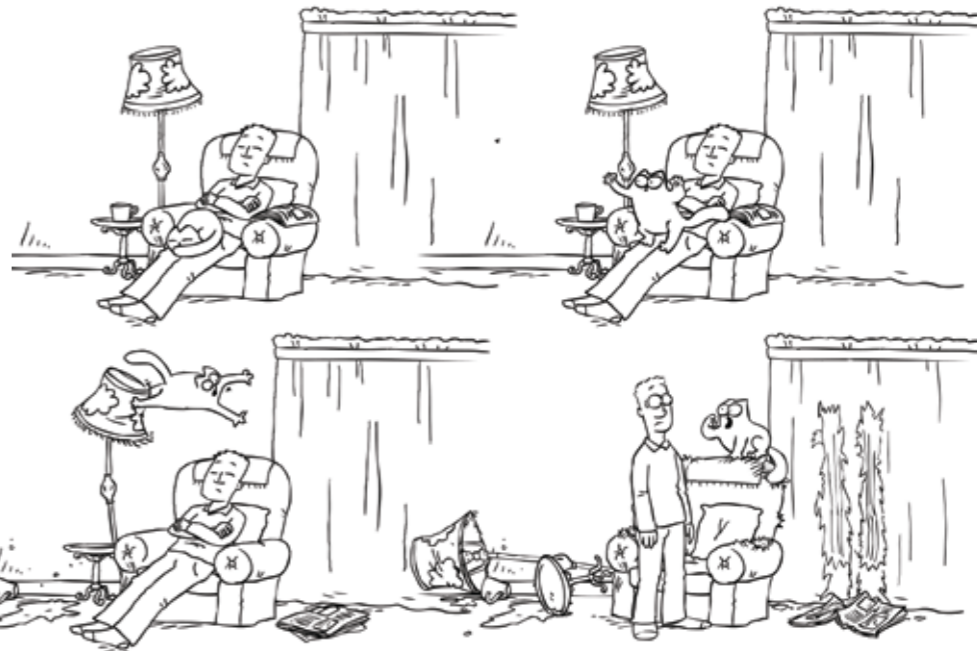
Animation:
TANDEM FILMS
www.tandemfilms.com

Simon Tofield's charming series of shorts called “Simon's Cat” has resonated with an extremely wide audience – including feline lovers and haters alike. *Fly Guy*, the fourth installment of the London-based illustrator/ animator/ director's observations of his own cat's antics, was viewed over a million times in its first few days on YouTube with a rating of 4.96 out of 5.

The quietly comic shorts have taken on a life of their own with the first short *Cat Man Do* winning scores of festival awards and the 30 million online views helping Tofield score a two-book publishing deal with more films in the pipeline.

For Tandem Films
Written/directed/animation:
Simon Tofield
Voice talent: Simon Tofield
EP: Mike Bell
Publicity: Rick Bland

For Shrooty
Sound: Russell Pay



stash 60.22

“ONE OF THE FAMILY”
Short film 2:00

Client:
BBC BRISTOL ANIMATION
NEW TALENT

Director/animation
LUCY IZZARD
www.slinkypics.com

Director Lucy Izzard of Slinky Pictures in London on her short film *One of the Family*, a wonderfully idiosyncratic look at the theme of British-ness: “As the film was unscripted and relied upon vox pop interviews, the main creative challenge was getting funny/interesting comments and a good range of different accents and voices to structure the film around.

“There really is a woman in my local pub who insists her dog will only eat seafood and another lady working at a stable down the road who really believes the animals can talk at Christmas time.”

For Ninja Tune
Music: Mr Scruff
Sound editing: Fitzrovia

Toolkit
After Effects, Photoshop, Flash



stash 60.23

“LEMON DROP KISS”
Short film 1:26

Director:
FREESTYLE COLLECTIVE

Animation:
FREESTYLE COLLECTIVE
www.freestylecollective.com

Manhattan’s Freestyle Collective lets loose with this in-house ode to fun and complexity, a collaboration of art director Brian Drucker and animators Christina Sidoti, Damien Cho, and Entae Kim operating under the creative eye of studio co-founder Victor Newman.

“It was an amazing opportunity to create a magical adventure, to follow a character through an imagined world, full of hidden details,” says Drucker. “I wanted the viewer to have to watch the animation multiple times in order to fully grasp everything that was going on.”

Chicago DJ and composer, Josephine “Jobot” Yang scored the film with additional sound design by Nick Cipriano at Analogue Muse.

For Freestyle Collective
CD: Victor Newman
Concept/character design/
technical art direction/
compositing: Brian Drucker



Additional character design:
Damien Cho
Additional compositing:
Brian Finney
Lead animator: Entae Kim
Modeler/ animator/rigging:
Christina Sidoti
Sr producer: Tricia Chatterton
Producer: Bruce Moreau
Music: Josephine “Jobot” Yang
For Analogue Muse
Sound design: Nick Cipriano

Toolkit
Maya, After Effects Yang

Watch Behind the Scenes on the DVD.

stash 60.24

“VIRGILE”
Short film 2:00

Director:
FLYING V

Production:
WIZZDESIGN

Animation:
WIZZDESIGN
www.wizz.fr

Unlike the lead character in this short film, young French directing talents Clément Soulmagnon and Gary Levesque, do not have to rely on a magic elixir to get themselves noticed. Recent graduates of Supinfocom – where Soulmagnon was a co-director on the short film *Gary* (Stash 55) and Levesque helped create *Yankee Gal* (Stash 56), the duo have joined forces to direct under the name Flying V and are both currently experimenting with hybrid 2D/3D techniques at WIZZdesign in Paris.



For WIZZdesign

Producer: Matthieu Poirier
Director: Flying V
Graphic artists: Flying V, Philippe Valette, Sébastien Eballard, Arnaud Joli, Benoît Galland, Nicolas Hu, Quentin Bailleux, Elliot Kajdan
Flame: Micha Sher

For Bypass Studio

Sound design: Martin Delay
Music: Guillaume Poyet

Toolkit

Maya, Photoshop, After Effects, Flash, Flint



stash 60.25

**“KNOWLEDGE OF THE CONE”,
“INSIDE/OUT”**
Short films 1:45, 2:07

School:
BEZALEL ACADEMY FOR FINE
ARTS AND DESIGN

Director:
ERAN HILLELI

Animation:
ERAN HILLELI
www.eranhilleli.com

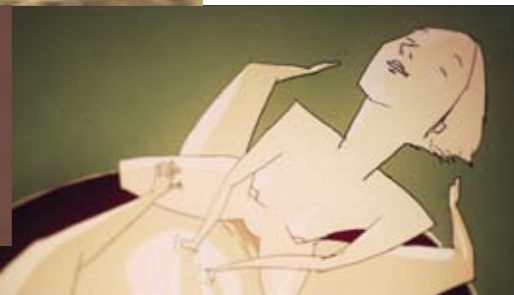
Israeli animation student Eran Hilleli brings a restricted palette and an assured vision to these two films made during his second and third years at the Bezalel Academy for Fine Arts and Design in Jerusalem.

Knowledge of the Cone

Brief: “Choose any piece of art and let it influence you towards making a short animated film. This film was inspired by one of Jean-Michel Basquiat’s paintings.”
Challenge: “Mixing drawn animation with 3D particle systems.”
Schedule: one semester
Instructors: Hanan Kaminsky, Mysh, Sharon Gazit

Toolkit

After Effects, TVPaint, Cubase



Inside/Out

Brief: “Make a sequence concentrating on production value.”
Challenges: “Starting a project without a solid narrative or even a solid non-narrative, then dealing with the ambiguous foundations of a not-so-planned short story. Mixing 2D and 3D and having them blend properly and making 3D particle systems appear as drawn animation.”
Schedule: one semester.

THE FRAY "HEARTLESS"

Music video 4:10

Record label:
EPIC RECORDSProduction:
PARTIZAN ENTERTAINMENTDirector:
HIRO MURAIAnimation/VFX:
TITMOUSE
www.titmouse.net

Sam Schoemann, EP at animation studio Titmouse in Hollywood: "The goal was to make sure the animators were able to tell the story without having to worry about how the animation will fit into the live action footage."

"Per our discussions with the director Hiro Murai, it was apparent we could approach most of the effects shots as if they were screen replacement shots. This gave the animators the most freedom to create without having to worry about matching the camera moves. Getting the tracking sorted out with the Mocha planar tracker really saved us a lot of headaches during production."

"Recreating the line quality of ink and chalk on their respective surfaces posed a different



challenge. The line quality of Flash animation output is too clean to integrate well into the live footage. After a few tests, the solution was rather straight forward: using the Flash animation as an alpha mask on a texture plate we could create a line quality that achieved the subtle nature of ink on paper and chalk on a chalkboard."

For Epic Records
Commissioner: Cal Aurand

For Partizan Entertainment

Director: Hiro Murai
Producer: Ross Girard
DOP: Clay Jeter & Will Basanta
AD: Emilio Ramirez
Wardrobe: Claire Bergkamp
Hair/makeup: Katie Machaiek
Casting: Ross Girard, Hiro Murai
Editor: Isaac Hagy

For Titmouse Inc
EP: Shannon Prynosi
Animation director: Allison Craig
VFX director: Keith Kin Yan
Animators: Dave Gerhard,
Dave Vandervoort
Layout/design: Ryan Deluca,
Anthony Andrade

Toolkit
Flash, After Effects, Imagineer
Systems mocha

"APRÈS LA PLUIE"

Short film 2:56

School:
GOBELINS L'ÉCOLE DE L'IMAGE

Directors/animators
CHARLES-ANDRÉ LEFEBVRE
MANUEL TANON-TCHI
SEBASTIEN VOVAU
LOUIS TARDIVIER
EMMANUELLE WALKER
shaokreol@hotmail.com
manuel_tanon@hotmail.com
sebastienvovau@hotmail.fr
louistardivier@hotmail.fr
emmanuelwalker@gmail.com

The flow of exceptional films from French animation schools continues with this exuberant look at a child's fantasy life from five students at Gobelins in Paris. Co-director Emmanuelle Walker says the biggest creative challenge she and her collaborators faced was simply "to get along with all of our ideas, and wishes, making concessions so that everyone was pleased with the final product."

"Since it was our first year studying 3D animation, we had to learn in parallel while creating the project – we had setup, rigging, and rendering classes in the morning, then working on our film in the afternoon. So the main technical challenge was probably the 2D/3D



integration...we had to work and learn fast to try a few things out, and develop our own techniques to get to a pleasing final image.

"We started working on the script in November, the first designs were made at the end of November, then we had about six months to finish the film."

Watch Behind the Scenes on the DVD.



Scenario/storyboard: Charles-André Lefebvre, Manuel Tanon-Tchi, Sebastien Vovau, Louis Tardivier, Emmanuelle Walker
Backgrounds: Charles-André Lefebvre, Manuel Tanon-Tchi, Louis Tardivier
2D/3D animation: Charles-André Lefebvre, Sebastien Vovau, Emmanuelle Walker
Compositing: Charles-André Lefebvre, Manuel Tanon-Tchi, Louis Tardivier
Secondary modeling: Sebastien Vovau, Emmanuelle Walker

Rendering: Manuel Tanon-Tchi, Louis Tardivier
Modeling/setup: Manuel Tanon-Tchi
Camera mapping: Louis Tardivier
Character designs: Emmanuelle Walker
Producer: Marie-France Zumofen
Distributor: Premium Films

Toolkit
Photoshop, Maya, After Effects, Flash, CTP line-tester, Premiere

“LOOKING THRU THE B-SIDES”
Short film 7:12

Client:
FUEL TV

Directors:
SAIMAN CHOW
SEAN DOUGHERTY

Production:
GOLDEN LUCKY

Animation/VFX:
GOLDEN LUCKY

www.golden-lucky.com

With no set deadline and only the word “inspiration” as creative direction, FUEL TV’s long time collaborator Saiman Chow and his team at Golden Lucky set off to create an odyssey of live-action, stop-motion and hand-drawn animation featuring a cast of over 60 characters. “When you’re given the chance to make a film with no set deadline, it’s hard to hold back,” says Golden Lucky’s Sean Dougherty. After six labor-intensive months of production, the short is finding the attention it deserves at animation festivals and on air.

For FUEL TV
SVP/asst GM: CJ Olivares
VP marketing/promotion:
Jake Munsey
CD: Todd Dever



For Golden Lucky
Directors: Saiman Chow,
Sean Dougherty
Producers: Mark Groeschner:
Josh Libitsky, Jennifer Brogle-
Jones
Lead animation: Chad Colby,
James Dunlap
2D: Joe Vaccarino, Chad Colby,
Sean Dougherty, Saiman Chow
Compositing: Joe Vaccarino,
Chad Colby, Ken Edge
Cell animation:
Jonathan Trueblood, Albert Chow,
Saiman Chow

PAs: Alexandra Elmquist,
Dylan Thuras, James Bolenbaugh
Set/prop production: Albert Chow,
Peter Schmitt, James Dunlap,
Dan Waller, Saiman Chow, Sean
Dougherty, Chad Colby, James
Bolenbaugh, Patricia Burges,
Evelyn Lee
Puppet wardrobes: Julie Ho,
Nick Anderson
Puppet fabrication: Peter Erickson,
James Dunlap
Costumes: Suzanne Couture
Editors: Eli Mavros
Storyboard: Wes Simpkins

Talent: Jennifer Brogle-Jones,
Jason Jones
Intern: Alexandra Elmquist

For Freefarm
Music: Simon Pyke

For Xmassound
Sound: Mr. Christmas

Toolkit
After Effects

“LES VENTRES”
Short film 15:22

Director:
PHILIPPE
GRAMMATICOPOULOS

Production:
HAIDOUK! FILMS

Animation:
JE SUIS BIEN CONTENT
www.jesuisbiencontent.com

Philippe Grammaticopoulos created his own genre of stylish black and white dystopian film-making earlier this century with the short films *Le Processus*, *Le Regulateur*, his Amnesty International spot which won a Gold Lion at Cannes in 2007. With this new film, *Les Ventres*, (The Bellies), Grammaticopoulos adds some chroma to his signature crosshatch shading and extends his stark geometric vision into a full 15-minute narrative.



For Je Suis Bien Content

Screenplay: Philippe
Grammaticopoulos
Music: Pierre Schaeffer,
George Crumb
AD: Philippe Grammaticopoulos
Modeling 3D: Nicolas Combecave,
Philippe Grammaticopoulos
Animation 3D:
Jean-Charles Gonin, Philippe
Grammaticopoulos, Lucas Vallerie
Rendering 3D: Jérémie Droulers,
Philippe Grammaticopoulos,
Loïc Salmon
Sound effects: Philippe
Grammaticopoulos, Lucas Vallerie
Editing: Philippe
Grammaticopoulos
Sound mix: Alexandre Poirier
Producer: Jean-Jacques
Benhamou

Toolkit
3ds Max, After Effects, Photoshop

F5 RE:PLAY FILM FESTIVAL

F5 took place on April 17th and 18th of 2009 at the historic Roseland Ballroom in Times Square. It was, in some ways, a design symposium, with a lineup that included some of the most innovative visual storytellers working today. But it also included a science writer trained as a neuroscientist, an "alternate reality" gaming guru, and a political pundit from cable television.

Early on in the planning of F5, we knew we wanted to invite studios and directors to produce original works that would debut at the festival. We wanted to show people—rather than just tell them—what it meant to exercise creativity for creativity's sake.

Our short list of invitees for the RE:PLAY film festival was built from hours of culling through Motionographer.

com's archives, trying to find studios and individuals that have historically shown a penchant for experimental narrative.

Nearly everyone we invited accepted the invitation. They sensed that F5 was going to be momentous and special—and they wanted in. As with the speakers and everyone else involved in the planning of F5, the RE:PLAY participants donated their time and energy to the project with unquestioning enthusiasm.

The resulting body of work is as unpredictable and titillating as F5 itself, the perfect embodiment of two days that exceeded everyone's expectations. We are honored to have worked with the brilliant filmmakers that made RE:PLAY a reality.

Justin Cone
Editor
Motionographer.com



"LUMBER JACK'S WOOD FEST"
Short film 1:45

Director:
BUCK

Animation/VFX:
BUCK
www.buck.tv

For Buck
CD: Ryan Honey
EP: Maurie Enochson
Producer: Eric Badros
Concept: Christopher Lee
Associate CD: Jeremy Sahlman
AD: Christopher Lee
Music/sound design: David Kamp
Animation: Axel Hallgren, Kenneth Quemuel, Andrew Tan, Stephan Van Den Brink, Thomas Madreiter, Matt Everton, Michael Colarik, Randa Mohtady

Toolkit
Illustrator, Photoshop, After Effects, Cinema 4D, Final Cut



"POP CYCLE"
Short film :30

Director:
SUPERFAD

Animation/VFX:
SUPERFAD
www.superfad.com

Toolkit
Maya, Shake



"UNTITLED"
Short film :29

Director:
NANOSPORE

Production company:
BLACKLIST

Animation:
NANOSPORE
www.nanospore.org



"INSPIRE"
Short film :30

Directors:
CHRIS ROLF
GAVENESH PATEL
Production:
CRUSH

Animation/VFX:
CHRIS ROLF
GAVENESH PATEL
www.crushinc.com

For Crush
Producer: Kristen Van Fleet
EP: Jo-ann Cook
Directors: Chris Rolf, Gavenesh Patel
Design/animation: Chris Rolf, Gavenesh Patel
Sound design/DOP: Adam Palmer



BROTHERSISTER "STILL RUN"
Music video 2:42

Director:
SHILO

Animation/VFX:
SHILO
www.shilo.tv

For Shilo
CD: Andre Stringer
Lead artists: Andre Stringer, Christopher Fung
3D artists: Christopher Fung, Dave Hill, Joji Tsuruga, Warren Heimall
Visual FX: Warren Heimall, Tamir Sapir
3D modeling: Christina Ku, Scott Denton
2D animator: Stieg Retlin
Compositors: Andre Stringer, Dave Hill, Rick Malwitz, Joel Voelker, Christopher Fung, Warren Heimall, Joji Tsuruga, Kirsten Hall
Assistant compositor: Helen Kim
Editor: Galen Summer
Photographers: Joel Voelker, Christopher Fung



"VOXEL"
Short film 2:35

Director:
NOT TO SCALE

Animation/VFX:
NOT TO SCALE
www.nottoscale.tv

For Domino Records
Music: Jon Hopkins

Toolkit
XSI, After Effects, Photoshop

Matte painters: Andre Stringer, Christopher Fung
Miniatures: Willi Patton
Producer: Lindsay Bodanza
EP: Tracy Chandler

For Echolab
Sound design: Gavin Little
Music: BrotherSister (Dante & Xavia Nou)

Toolkit
Maya, After Effects





"BRASS"
Short film :33

Director:
DIGITAL KITCHEN

Animation/VFX:
DIGITAL KITCHEN
www.d-kitchen.com

For Digital Kitchen
CDs: Bryce Wymer, Rama Allen
Conceptual development:
Christy Pessagno
Editor/DOP: Ryan McKenna
Producer: Murphy Munday-Paul
Composers/animation: Lloyd
Alvarez, Manuel Jimenez, Allison
Kocar, Thomas Lynch
Prop development/animation:
Carolyn Figel, Jake Hiller, Shiella
Pesik, Zach Kilroy, Kelli Green
Music: Agents del futuro "The Rest"

Toolkit
After Effects, Final Cut

"THE HOLLOW"
Short film :30

Director:
LOUIS TORRES

Production company:
LA FLAMA

Animation/VFX:
LA FLAMA
www.laflama.com

"CONTRACTION"
Short film 3:17

Director:
CHRISTOPHER HEWITT
JAMES CAMBOURNE

Animation/VFX:
BEARFIGHT
www.bearfightstudio.com

For Bearfight
Written/directed: Christopher
Hewitt, James Cambourne
Cast: Michael Malarkey,
Nadine Lewington
Producer: Matthew Mager
DOP: Steve Langmanis
VFX super: Melanie Tonkins
Colorist: Aubrey Woodiwiss
3D: Melanie Tonkins,
Andy Nicholas
Camera operator: Stefan Krt
Make-up: Yandis Ying
Set supervisor: Mike Scutt
Score/sound design: Ben Lukas
Boysen

For The Mill
Producer: Karen Winning

"THE FIRST TIME"
Short film :45

Director:
MARK GARDNER

Production:
IMAGINARY FORCES

Animation/VFX:
IMAGINARY FORCES
www.imaginaryforces.com

"ART OF THOUGHT"
Short film :31

Director:
STEFAN WORONKO

Production company:
CRUSH

Animation/VFX:
STEFAN WORONKO
www.crushinc.com

For Crush
Producer: Kristen Van Fleet
EP: Jo-ann Cook
Director: Stefan Woronko
Design/animation: Stefan Woronko
Editing and audio: Kim Knight
DOP: Adam Palmer
Tracking: Kaelem Cahill

"GUITARIST"
Short film :35

Director:
PISTACHIOS

Production:
BLACKLIST

Animation/VFX:
PISTACHIOS
www.pistachios.se

For Blacklist
EP: Aaron Kisner, Adina Sales
Producer: Alexander Unick

**"SANS GALLAGHER THE
YOUNGER"**
Short film 1:15

Directors:
RYAN ROTHERMEL
SEAN PECKNOLD

Animation/VFX:
RYAN ROTHERMEL
SEAN PECKNOLD
www.decoy.tv
www.bygrandchildren.com

Directed/produced:
Ryan Rothermel, Sean Pecknold
Live action DP: Michael Ragen
Stop motion animation:
Britta Johnson
Animation support: Lee Grambush
Designers: Greg Herman,
Marianna Rossi, Jack Strain,
Tommy Wooch
Rotoscoping: Paul Barkshire,
Scott Garner, Jin Kong
Music: Robin Pecknold
Sound design: David Kamp

Toolkit
Photoshop, Bridge, After Effects

"BREN HYSTLEN"
Short film :48

Director:
HOLBROOKS

Production:
BLACKLIST

Animation/VFX:
HOLBROOKS
www.holbrooksfilm.com

For Holbrooks
Directors: Tom Brown, Daniel Gray
Animators: Dan Cresswell,
Iain Gillespie, Richard Marshall,
Joe Paine, David Surman

For Blacklist
EPs: Aaron Kisner, Adina Sales
Producer: Alexander Unick



RE:PLAY
FILM
FESTIVAL

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